### Radiative Transfer Analysis for Coupled Computation with Relativistic Hydrodynamics



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### Numerical works of GRB



- Some radiative transfer simulations on the steady background have been performed
- Jet structure can affect the observed spectrum (Mizuta 2006, Lazzati 2009, Nagakura 2011)
- Radiative transfer computation should be implemented on inhomogeneous background

Radiative transfer computation on the unsteady fluid background is necessary

Coupled computation of radiative transfer with relativistic hydrodynamics

### Preparation for coupled computation

Past study

- Relativistic hydrodynamics simulation of jets (Aloy 2000, Zhang 2003, Mizuta 2006, Morsony 2007, Nagakura 2011, Matsumoto 2013)
- Radiative transfer computation (Monte Carlo, photospheric emission) in a simple model (Pe'er 2011, Ito 2013, Ito 2014, Shibata 2014)



- Coupled computation with time-dependent ultrarelativistic flow has not been performed yet (Radiation hydrodynamics)
- Radiative transfer method on the ultrarelativistic background should be validated for a reliable computation

### Objectives

#### Goal

GRBs originated with relativistic jets by coupled computation

Preparation of coupled computation

Are simulation results in different inertial frames equivalent each other in computing radiative transfer on the ultrarelativistic background?

- Implementing radiative transfer simulation in the shock rest frame and the shock moving frame
- Comparing results in the same frame
- Performing photon transport with the shock moving on the computational grids



### Numerical method

radiative transfer equation including scatterings



#### Computing in the different inertial frames

# Simulation condition

- Setting of shock wave
  →relativistic Rankine-Hugoniot
  relations
- In the comoving frame, putting every photons at the single point initially (isotropic emission)
- Computing until all photons reach the boundary
- Simulating in shock rest frame and shock moving frames (Γ = 1, 10, 100)



### Directional distribution of the escaped photons



- In the shock rest frame, photons are deflected backward because of flow velocity to the negative z-direction
- In the shock moving frames, photons are deflected forward in contrast
- After transformation, the profiles are identical in all frames

### Difference due to time duration



- Computation with limited ∆t should be performed for convergent result
- Shock speed (= boundary speed) is almost speed of light



## Constraint for time duration

Relation of mean free path with  $\Delta t$ 



- α is almost 0.2
- We should adopt ∆t that resolves the mean free path to five steps

### Energy spectra of the escaped photons



- In each frame, the peak energy is shifted due to difference of flow velocity
- After transforming to the same frame, the profiles are identical each other
- Double peaks are found → bulk-Compton scattering

### Summary

Radiative transfer computation in ultrarelativistic fluid background has been validated

- Simulation results in the differential frames were identical in the same frame
- Double peaks of energy spectrum were found due to bulk-Compton scattering
- In the Eulerian fluid background, no photon can catch up the shock front of  $\Gamma$  ~ 220
- Validation in more realistic situation should be performed

### Future works

Goal

Reproducing observed high energy photons by coupled computation of radiative transfer with relativistic hydrodynamics

- Introducing electron energy distribution
- Selecting proper emission position
- Performing coupled computation with one-dimensional relativistic hydrodynamics

#### Thank you for your attention !

# **Bulk-Compton scattering**



- Double peaks are found
- Bulk-Compton scattering occurs across the shock